Aurélien Maufroid

21 years old 16 rue Chinard, 69009 LYON France +33 6 41 18 09 48 maufroid.aurelien@gmail.com aurelienmaufroid.fr @aurelienmaufroid

I like to experiment and mix different techniques. I am serious, meticulous, very curious and interested in the whole field of graphic design, especially publishing and typography. I am flexible and ambitious in projects. I like reading graphic novels and watching independent films. They are an inspiration to me in my work.



2023-2025 **DSAAD Graphisme**

A 5-year higher degree in applied arts (Level 5) with a major in graphic design.

→ ESAA la Martinière, Lyon, France.

2020-2023 **DNMADE graphisme augmenté**

A 3-year higher degree in applied arts (Level 3) with a major in graphic design specialised digital design.

→ Lycée Jacques Prévert, Boulogne-Billancourt, France.

2019-2020

Baccalauréat Scientifique

High-school diploma, specialised in Science including a digital development speciality and Fine Arts, with honors.

→ Lycée Albert Camus, Bois-Colombes, France.



Language English (B2)

Softwares

Photoshop + Illustrator + Indesign + After Effects + Bridge + Scribus + Inkscape + Blender + Touch Designer + Glyphs + FontForge

Development

Processing + HTML/CSS/Javascript/ PHP + P5.js + Paged.js

Others

Photography + binding + risography + silk printing.

Professional internship

04/2022 - 07/2022 **Graphic designer in Figures Libres** 3 months • graphic identity / editorial design. → Figures Libres, Arcueil, France.

05/2021 Job shadowing in Multi-Repro company → Multi-Repro, Clichy, France.

<u>Others experiences</u>

02/2023

Type design workshop with Morgan Pierson Introduction to type design.

04/2022

Game Jam

For 42 hours, in groups, creation of an interactive experience. \rightarrow *Gaîté Lyrique, Paris, France.*

06/2021

Risography workshop with Quintal editions Production of a didactic fanzine explaining the functioning of risography.

06/2021

Development workshop with Christophe Lemaître Visual creation in processing language.

02/2021 + 02/2022

Game design workshop with Tatiana Vilena Dos Santos Card game creation.

01/2021 Binding workshop with Juliette Vivier Creation of a personal artist catalog bound by hand.